

Lila Cicurel | Brooklyn, NY

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Profile

Designer with experience creating immersive 3D environments and physical installations that use light to shape space and tell stories. Skilled in 3D rendering, hands-on fabrication, and collaborative problem-solving, with a passion for thoughtful design inspired by the natural environment. Detail-oriented, adaptable, and a strong communicator who enjoys learning new skills and working collaboratively.

Education

Pratt Institute - BFA in Art and Technology, Minor in Sustainability Studies | 2022-2025

Rochester Institute of Technology, Program in Industrial Design | 2020-2021

Savannah College of Art and Design (SCAD) | Summer 2018, and 2021

Long Island High School for the Arts (LIHSA) | 2018-2020

Experience

Design & Project Coordination Assistant | Summers, 2017-2026 | Long Island, NY

- Served as the on-site first point of contact for the crew, managing tasks, documenting site updates.
- Electrician's assistant to Juan Aparicio, Huntington Electrical
- Lumination of gardens, in collaboration with Landscape Designer

Bigheavy Studios (www.bigheavystudios.com) | Designer Assistant | 2025-2026

- Fabricated large-scale installations for fashion and live event clients.
- Used SketchUp to support design development and collaborative, fast-paced production workflows.

Agile Lens (www.agilelens.com) | Design Intern | 2024 - 2025

- Contributed to large-scale VR productions for Four Seasons Hotels & Resorts, creating Unreal Engine scenes optimized for real-time performance and client presentations.
- Engineered custom UE plugins, and conducted R&D on AR/VR technologies, improving internal prototyping workflows.
- Assisted with simulations and demos, supporting live, time-sensitive client sessions.

LIHSA - Long Island School for Arts | Assistant Instructor | 2023

- Taught master classes on integrating Adobe Firefly into artistic workflows.

Skills

Lighting, Space, & Visualization

3D Modeling & Rendering • Environmental Visualization • Spatial Design • Installation Design • Light, Color & Atmosphere

Digital Tools

Unreal Engine • Adobe Photoshop • Illustrator • Premiere Pro • After Effects

Making & Environment

Hands-on Fabrication • Landscape & Exterior Project Experience • Horticulture • Photography • Sustainable Design

Professional Strengths

Adaptive • Positive • Collaborative • Perspective-Driven • Visual Communicator • Quick Ideation • Strong Design Reasoning • Task-Oriented